



STREET DANCE

JUNIOR CATEGORY: Min. 8 dancers-Max.15 dancers
2 mins - 2 minutes and 30 seconds (excluding entrance and exit)

SENIOR CATEGORY: Min. 8 dancers-Max. 15 dancers
2 mins 30 seconds-3minutes (excluding entrance and exit)

Guidelines:

1. Groups are requested to email their music to jigo.gragasin@gmail.com a week before the competition.
2. The competition piece should include in their performance a broad selection of street dance styles.(Popping, Locking, Breaking, Krump, Waacking, Vogue, Funk, House, Open Style choreography ,etc .
3. No profanity, obscenity or vulgarity allowed in the music, costume or movements.
4. Attire may include accessories such hats, caps, gloves, scarves, jewelries, etc. Appropriate clothing should be observed in the Dancers are not allowed to wear high heeled shoes, sandals or slippers. Boots, rubber shoes or dance sneakers are recommended. Removing of pieces of clothing during the routine is not allowed .
5. Props will not be allowed in the entirety of the dance routine, including entrance and exit.*
6. Dance lifts are allowed provided that no dancer may be tossed. Overhead lifts are not permitted.

*A prop is defined as any item that is not part of the regular costume worn by the dancers and is not attached to the dancer or their costume for the full duration of time that the dancers are on the floor. A hat will be considered a prop if it is removed at any time from the dancer's head, including entrance and exit.

SUMMARY OF DEDUCTIONS:

- Profanity, offensive & lewd gesture /language (dance movements, music or actions) -10pts
- Time over or under -5pts Fall (from a lift or a skill) per occurrence - 5pts
- Biting (copying other choreography) - 5 pts

CRITERIA FOR JUDGING:

- TECHNIQUE (35pts)
 - demonstration of correct technique of chosen dance styles
 - quality of movement: intensity/strength
 - execution of skills(dancers' use of strength, balance and form)
- GROUP EXECUTION (25pts)
 - uniformity & synchronization
 - spacing /transitions
- CHOREOGRAPHY(30pts)
 - musicality/originality/creativity/variety
 - visual effects/routine staging
 - degree of difficulty
- PERFORMANCE IMPRESSION(10pts)
 - projection/energy
 - audience appeal & appropriateness

DANCE BATTLE

This will be held after the last team has performed for the competition

- The team shall appoint (1) dancer to represent them for this event. The dance battle is a showdown or face-off of a dancer's technique & performance.
- Lots will be drawn to determine who is group 1,2,3 etc. The procedure of spin the battle will be done to see who goes first.
- For even number of groups, whoever gets # 1 goes against 2, then 3 vs 4 and so on. The DJ shall select and play the music 1st round and this will be for 45 seconds.

- The top 4 will have 2 matches (1 vs 2) (3 vs 4) which is the semi final, One winner for 45 seconds.
- Two battlers will battle each other for the finals which will run for 2 rounds, 2 tracks, 45 seconds each.
- The technical judge shall raise the arm of the over all champions.